Automated Extraction of Threat Signatures from Network Flows

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Agenda

- Identifying the problem
- Definition of a network threat signature
- Characteristics of a good signature
- Architecture of a signature extraction system
- Comparing by hashing extracting signatures "on-line"
- Extracting signatures "off-line"
- Reduction of false alarms
- Classifying the extracted signatures
- Implementation
- Test results
- The future



Identifying the problem

- Time window between vulnerability publication and the appearance of a threat utilizing the vulnerability constantly growing shorter
- The generation of threat signatures mostly a manual process
- The process is slow and prone to errors
- Can it be automated?



Definition of a network threat signature

- A representation of a set of features of a threatExamples:
 - information from network packet headers
 - packet payload
 - frequency of appearance of certain ASCII characters
 - temporal characteristics of flows
- Relationship between a threat signature and an attack signature



Example of a signature

1 01 $\mathbf{01}$ $\mathbf{01}$ 01 01 01 01 01 01 01 01 01 01 01 ()1 ()101 01 01 01 01 01010101 01 01 01 01 01 01 01 01 01 01 01 01 01 01 01 01 010101 DC C9B0|B|EB 0E 01 01 01 01 01 01 01 01|p|AE|B |01|p|AE|B|90 90 90 90 90 90 90 90 |h |DC C9 B0|B|B8 01 01 01 01 |1|C9 B1 18|P|E2 FD|5 |01 01 01 05|P|89 E5] Oh.dllhel32hkernQhounthickChGetTf|B9[llQh32.dhws2_f |B9|etQhsockf|B9|toQhsend|BE 18 10 AE|B|8D|E|D4|P|FF 16|P|8D|E|E0|P|8D|E|F0|P|FF 16|P|BE 10 10 AE|B|8B 1E 8B 03|=U |8B EC|Qt|05 BE 1C 10 AE|B|FF 16 FF D0|1|C9|QQP|81 F1 03 01 04 9B 81 F1 01 01 01 01 01 Q|8D|E|CC|P|8B|E|C0|P|FF 16|j|11| j|02|j|02 FF D0|P|8D|E|C4|P|8B|E|C0|P|FF 16 89 C6 09 DB 81 F3|<a|D9 FF 8B|E|B4 8D 0C|@|8D 14 88 C1 E2 04 01 C2 C1 E2 08) C2 8D 04 90 01 D8 89 E B4 j 10 8D|E|B0|P1|C9|Qf|81 F1|x|01|Q|8D|E|03|P|8B|E|AC|P|FF D6 EB(";)



Characteristics of a good signature (1/2)

- Detects the attack
- Low false alarm rate
- Can be generated quickly
- Independent of application level protocols
- Can be used in existing IDS/IPS systems



Characteristics of a good signature (2/2)

- Exploit vs vulnerability
- Usage of the "de facto" standard: signatures representing a sequence of bytes that characterize a threat
- Operating at a network level allows for the quick deployment of the signature until hosts patched (important from an early warning point of view)



Architecture of a signature extraction system





Comparing by hashing (1/6)

- Simplest way to identify attacks comparing and cataloging packets by cryptographic hashes
- MD5 hash = attack signature
- In practice works only in a honeynet environment (example: Internet Motion Sensor project)
- Any modification to packet -> new hash
- Cannot identify the sequence of bytes that make up the essence of the attack



Comparing by hashing – sliding window across a packet (2/6)





Comparing by hashing (3/6)

- Sliding window mechanism: better identification of the constant in the packet
- ... but many hashes formed (if *s* is the packet size in bytes, β is the window length, the amount of hashes equals $s \beta + 1$)



Comparing by hashing (4/6)

- Rabin fingerprints as a hash function (basis of the Rabin-Karp string searching algorithm)
- Calculate the hash of a window shifted by one character based on the calculation of the previous window
- Rabin hash = attack signature
- Method may be applied both to production networks and honeynets



Comparing by hashing (5/6)

To improve efficiency:

- Sample based on a bitmask (for example sample only hashes that have four least significant bits set to zero)
- Compute flows only in one direction (for example only from a client to a server)



Comparing by hashing (6/6)

- Sampling introduces the risk of missing an attack or not identifying the most interesting sequence
- Problems with window length: the smaller the window size the higher the probability of detecting the attack but also the higher the chance of a false alarm
- Polymorphism: polymorphic attacks may be missed as they may not contain long enough sequences to fill a window
 - Efficiency



Generating signatures "off-line" (1/3)

- More complex algorithms may be utilized in the "off-line" mode
- Example: Longest Common Substring algorithm (LCS)
- Our proposal: use Rabin windows to initially classify flows (detected anomalies), the actual generation of signatures transferred to other algorithms (like LCS)



Generating signatures "off-line" (2/3)

Define grouping rules:

- Completed flows are periodically grouped based on their Rabin similarity (for example, group all expired flows to the same destination port that contain 30% of the same fingerprints)
- Heuristics: for every group, check the amount of unique sources in a given period. If a threshold is reached, the group is sent for further analysis "off-line"
- An external process computes LCS on every submitted group



Generating signatures "off-line" (3/3)

- Potential to detect polymorphic attacks (if in a honeynet environment)
- The grouping rule checks the groups that are composed of only one flow and are sent for off-line analysis
- Algorithms other than LCS (example, Smith-Waterman) can analyse all the submitted groups together – there should exist small disjoint common sequences that have to remain constant for the exploit to function



Reduction of false alarms

- The longest common substring may not be the best substring
- The created signature should be compared to a list of benign signatures (whitelists)
- A pool of normal flows may be kept for comparison
- Vetting by an operator



Classification of signatures (1/2)

- It is important to review a new event on the network
- A generated signature may be compared to previously classified ones
- There may be very many signatures, it is useful to compare with a certain signature class
- Need to define a similarity function



Classification of signatures (2/2)

- Levenshtein distance between strings as a distance metric
- Use clustering algorithms (simplified *dbscan*)
- Signatures are periodically clustered and manually classified (with support from Bleeding Snort rules)
- For efficiency reasons, long repetitions of characters (such as NOOPs) are packed to a certain maximum length
- Dynamic radius of a cluster based on the length of the core member in order to allow for better clustering of both short and long signatures



Implementation (1/2)

Base software: *snort* and *Apache2*

- Rabin fingerprints implemented as *snort* plugin called *flow-rabin* on top of the standard *flow* and *stream4* plugins
- The flow-rabin plugin is the basis for the flow-classifier plugin, which implements various preliminary grouping rules
- When a threat cluster is detected, the cluster is transferred to the mod_lcs Apache module for LCS signature extraction
- Communication between *snort* and *mod_lcs* TCP based
- External clustering process (implemented in PHP5)



Implementation (2/2)





Test results (1/2)

- 24 hours monitoring of 5 /26 subnets (honeyd/nepenthes)
- Total 775 716 packets collected
- Grouping rules: 3 distinct sources with flows that are 30% similar in a space of 5 minutes
- 408 LCS signatures generated (LCS generated per packet)
- 63 clusters formed
- 63 signatures computed (one per cluster)
- 7 signatures found to generate false positives (based on a trace of "normal" traffic)
- 21 further signatures dropped (vetting process)



Test results (2/2)

The 35 remaining clusters:

- LSA exploit (port 445/TCP) 10 clusters
- ASN1 exploit (port 445/TCP, port 139/TCP) 8 clusters
- Winpopup spam (ports 1026-1029 UDP) 5 clusters
- RPC DCOM (port 135/TCP, 1025/TCP) 4 clusters
- Shellcode x86 NOOP (port 445/TCP) 2 clusters
- Port 1026/UDP unknown [1] 2 clusters
- SQL Slammer (port 1434/UDP) 1 cluster
- Port 1433/TCP unknown [2] 1 cluster
- NetBIOS query (port 139/TCP) 1 cluster
- HTTP OPTIONS query (port 80/TCP) 1 cluster

[1] Probably related to Winpopup spam

[2] A large amount of short packets to the standard MS SQL Server port - possibly a brute force attempt. It was not identified by any Snort rules.



Future

- Current implementation in testing phase
- Application in a an environment other than honeynet
- Application of new algorithms for detection of anomalies and classification of flows
- Implementation of "off-line" algorithms other than LCS
- Development of methods for signature management



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